

Hypersphere space-time model

(draft)

Abstract

The origin of the three spatial dimensions as well as that of time is deduced from fundamental principles (symmetry, homogeneity). The structure resulting from this construction looks like an hypersphere of which each energy particle constitutes a dimension. This model shall be linked to the existing theories that are in adequation with the experience.

Generation of space

Supposing that nothing (*symmetry*) generates something (*energy*), an energy quantum (a) and its opposite ($\bar{a}$) can be formalized like this :

$$a + \bar{a} = 0 \text{ (symmetry)}, a \times \bar{a} = 1 \text{ (energy)} \rightarrow a = i \text{ and } \bar{a} = -i \text{ where } i^2 = -1.$$

The quantum (a) is a complex number ($a = a_1 + ia_2 \in \mathbb{C}$, $a_1, a_2 \in \mathbb{R}$) so it behaves like a wave, more precisely like the $\pi/2$ phase of a virtual (potential) standing wave. The wavelength is the whole universe. It's the same for the opposite ($\bar{a}$).

The quantum (a) and its opposite ($\bar{a}$) form a pair of complex numbers ($a, \bar{a}$), commonly referred as a spinor or as a quaternion.

A quaternion (q) is defined by

$$q = a + \bar{a}j = a_1 + ia_2 + \bar{a}_1j + i\bar{a}_2j = a_1 + ia_2 + j\bar{a}_1 + k\bar{a}_2 \quad \text{where } j^2=1, ij = k = -ji,$$

or in a more general notation

$$q = s + ix + jy + kz \quad \text{where } s, x, y, z \in \mathbb{R}, i^2=j^2=k^2=ijk=-1,$$

or in another way

$$q = s + \hat{v} \quad \text{where } \hat{v}^2=-1, s \text{ is a scalar and } v = (x,y,z) \text{ a 3 dimensional vector.}$$

The result of the product of quaternions (q) and (q') is also a quaternion

$$qq' = (s+iv)(s'+i'v') = (ss' - v.v') + \hat{i}(sv' + s'v + v \times v')$$

where the scalar part is $(ss' - v.v')$ and the vectorial part is $(sv' + s'v + v \times v')$, $v.v' = xx'+yy'+zz'$ is the scalar product of vectors and $v \times v' = (yz'-y'z, zx'-z'x, xy'-x'y)$ the vectorial product of vectors. The product of quaternions is not commutative because the vectorial product is anti-commutative ($v \times v' = -v' \times v$).

Here are some definitions in relation to quaternions :

conjugate ($\bar{q}$) of the quaternion (q)

$$\bar{q} = s - \hat{v} = s - ix - jy - kz$$

reverse ($\tilde{q}$) of the quaternion (q)

$$\tilde{q} = a + j\bar{a} = s + ix + jy - kz$$

bra-ket product $\langle | \rangle$

$$\langle q | q' \rangle = q\bar{q}'$$

quadratic form over (q), also called the norm

$$||q||^2 = \langle q | q \rangle = q\bar{q} = ss + v.v + \hat{i}(sv - sv - v \times v) = s^2 + ||v||^2 = s^2 + x^2 + y^2 + z^2 \in \mathbb{R}$$

orthogonality between (q) and (q')

$$||q+q'||^2 = ||q||^2 + ||q'||^2 + \langle q|q' \rangle + \langle q'|q \rangle = ||q||^2 + ||q'||^2 \rightarrow \langle q|q' \rangle + \langle q'|q \rangle = 0$$

Note that $q^2 = qq = (s^2 - ||v||^2) + 2\hat{i}(v)$ is not a quadratic form over a quaternion because of the resulting vectorial part (v).

Orthogonality is a relation between two elements (q) and (q'), implying

$$\begin{aligned} \langle q|q' \rangle + \langle q'|q \rangle &= ss' + v.v' + \hat{i}(s'v - sv' - v \times v') + s's + v'.v + \hat{i}(sv' - s'v - v' \times v) = 0 \\ \rightarrow ss' + v.v' &= 0 \end{aligned}$$

because $v.v' = v'.v$ and $v \times v' = -(v' \times v)$.

According to the *homogeneity* principle, all quaternions issued by the (a, $\bar{a}$) quanta are identicals and are supposed to be unitary ($||q|| = 1$). Such a quaternion is here called a **quantion**. A quantion has a three dimensional vectorial part only which is a velocity vector. That's the generation of space.

By the far from evidence hypothesis that energy is constant, so finite, there is a constant number N of quantions in the universe. If quantions are independant and indistinguishable, they are orthogonal and they form the surface of an hypersphere in a vectorial space of size N, corresponding to the number of quantions. This is the supposed structure of the universe.

$$N = \sum ||q||^2 = \sum (s^2 + x^2 + y^2 + z^2)$$

All the energy (E) of the universe is relative to the multiplication of all quantions.

$$E = \underbrace{q \times \dots \times q}_N$$

Energy can be divided into sub parts according to prime numbers of N. Each prime number can be seen as a possible set of quantions equivalent to a particle type.

Generation of time

Quantions are expressed as virtual standing waves with $\pi/2$ phase. Even if a wave has a frequency that implies time, everything is static, without change, because of the standing state.

The only thing that could change is the perspective of the observation, the projection on the observer's perspective. The change of perspective changes the direction of particles or creates particles or destroys particles.

The quantions as unitary quaternions are isomorph to SU(2) Lie group. The standard model $SU(3) \times SU(2) \times U(1)$ can be based on a composition of SU(2) :

1. replacing the Gell-Mann matrix $\text{diag}(1,1,-2)$ by the two matrices $\text{diag}(1,0,-1)$ and $\text{diag}(0,1,-1)$, forming generators of U(3) where each generator is one generator of iSU(2), then $U(3) = iSU(2) \times iSU(2) \times iSU(2)$

$$\begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & -i & 0 \\ i & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \rightarrow iSU(2)$$

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$$\begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & -i \\ 0 & i & 0 \end{pmatrix} \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix} \rightarrow iSU(2)$$

2. $U(3) = SU(3) \times U(1)$
3. from (1) and (3), $SU(3) \times SU(2) \times U(1) = -i (SU(2) \times SU(2) \times SU(2) \times SU(2))$

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Consequences

Field

The concept of field is immediate. It's the quanton's waves envolving the whole universe.

Antimatter

Matter and antimatter annihilation generates energy. Multiplication of matter particle with antimatter particle has to generate photon.

TO BE EXPLORED

chiralité inversée, principe d'exclusion non valable, quelle variable est différente, s ?

Shape of the universe

Quantions are orthogonal in their interaction, with an euclidian norm. Then the corresponding space-time structure is euclidian, so fundamentally flat.

Relativity

Theory agrees with the special relativity (Lorentz scalar) because of its fit with the Minkowski formula : $x^2+y^2+z^2+s^2=c^2t^2$. Each elementary particle has its own 3D reference space as required by the special relativity.

According to the above special relativity, gravity is generated by the 'mass' dimension (s) that decreases space (x,y,z) for same time (t), which agrees with the slowing down because of the mass in the general relativity. It's a kind of equivalence principle. Note that the general relativity is here statistically generated from a lot of quantions.

Entaglement

Entaglement of two particles exists when the two particles are not independant (orthogonal) to each other.

TO BE EXPLORED

chiralité définie

Standard Model

The standard model $SU(3) \times SU(2) \times U(1)$ is based on a composition of $SU(2)$.

There is no $SU(n>2)$ group from composition of $SU(2)$ groups because :

1. $\dim(SU(n)) = n^2 - 1$
 $\rightarrow \dim(SU(2)) = 3$
2. if $SU(x) = SU(m) \times SU(n)$
 $\rightarrow \dim(SU(x)) = \dim(SU(m)) + \dim(SU(n))$
3. if $SU(n) = SU(2) \times \dots \times SU(2)$
 $\rightarrow \dim(SU(n)) = \dim(SU(2)) + \dots + \dim(SU(2)) = 3 + \dots + 3$
 $\rightarrow \dim(SU(n)) = \text{number of } SU(2) \text{ generator matrices for covering } SU(n) \text{ generators matrices}$

- $\dim(\text{SU}(n)) \geq n \times (n-1) / 2$
4. from (1) and (3)
- $(n^2 - 1) / 3 \geq n \times (n-1) / 2$
- $n \leq 2$
5. if $n > 2$, then $\text{SU}(n) \neq \text{SU}(2) \times \dots \times \text{SU}(2)$

The same way can be used to demonstrate that :

- $\text{U}(N) = \text{SU}(N) \times \text{U}(1) \neq \text{SU}(2) \times \dots \times \text{SU}(2)$ if $N > 3$
- $\text{SU}(N_1) \times \text{SU}(N_2) \times \dots \neq \text{SU}(2) \times \dots \times \text{SU}(2)$ if one $N_i > 3$

So, there is no other interaction than the ones of the standard model.

Unitary electric charge

If everything looks like a rotation of $\pi/2$ phase, the negative electric charge can be defined by a phase shift of $-\pi/2$ (charge -1). **Unit electric charges** could be used for up quark with shift of $2\pi/2$ (charge +2) and down quark with shift of $\pi/2$ (charge +1) because $4\pi/2 \equiv 0$.

- up+up+down = $(2+2+1) \pi/2 \equiv 1 \pi/2$ (proton)
- up+down+down = $(2+1+1) \pi/2 \equiv 0 \pi/2$ (neutron)

By this way, a symmetry could be established between the charge of leptons (electron -1, neutrino 0) and the one of quarks (down +1, up +2).

Conclusion

Based on the hope that Nature is simple, this article introduces a new representation of space-time structure of the universe : an hypersphere structure on a multi-dimensional space, each dimension is an energy quantum with its opposite.

There is still a long way to involve the whole physic in one theory but this bottom-up approach, from simple principles to more complex structures, in adequation with the observed reality, is probably a good way to elaborate a simple and comprehensive theory. This intuitive approach tries to answer to a fundamental question : why has the universe an apparent 3 dimensional structure in addition of time, which is far from an evidence ?

To explain the universe, the ether is not necessary, perhaps neither is space-time.

Puzzle :

L'intrication est liée à la chiralité (sens) qui existe ou non entre particules. L'interaction casse-t-elle l'intrication ?

L'univers serait né en chiralité gauche uniquement (formule quaternion).

La masse permet d'inverser la chiralité sans passer à l'anti-particule (inversion du s ?).

Les fermions et leur masse sont liés au bi-spineur de Dirac. Comment (pourquoi) un bi-spineur existe-t-il ?

L'intensité de la masse dépend de la fréquence du changement de chiralité, causé par le boson de higgs ou les bosons de higgs car trois masses sont possibles.

Pourquoi la masse interagit-elle surtout avec le boson de higgs le moins intrusif ? Est-ce l'énergie – cinétique – de la particule qui joue ?

L'important est de déterminer un temps entre les interactions. Les interactions marquent l'écoulement du temps (variable selon la « distance ») car le système potentiel (ondes) est stationnaire. La multiplication braket n'est pas associative et garantit la causalité si $s \neq 0$ (masse $\neq 0$).

Il n'y a pas de perte d'information, la multiplication braket la préserve, pas l'addition ou multiplication classique.

La question principale est pourquoi on arrive à une interaction. L'interaction ponctuelle n'est pas possible dans un espace 3D mais si l'espace n'existe pas ou s'il s'agit de champs, c'est bon. La masse semble indispensable à l'existence d'une interaction. Les particules intermédiaires permettent l'interaction malgré le principe d'exclusion de Pauli.

- **TODO :**

- vérifier $s \sim m$: tester valeur, $E^2/c^2 = p^2 + m^2c^2 \rightarrow p = mv = , mc^2 = hv$
- antimatière $\times$ matière (spin 1/2) = photon $\rightarrow s^2 + v.v' = 0$
- Théorème de Liouville pour conserver info
- analyser l'utilisation du « reverse ».

- **Indices :**

- interaction
 - position $\leftrightarrow$ fréquence (Fourier)
 - localité = Lagrangien (scalaire) qui dépend de la position et dérivée
 - résonance, vitesse (constante structure fine), probabilité, intrication, particule, effondrement
 - diminution probabilité avec augmentation espace, impossible si ponctuel
 - pas pour intervalle genre espace (commutativité possible)
 - pas possible ponctuellement car rencontre de points improbable $\rightarrow$ champs
 - information conservée (Liouville) $\rightarrow$ multiplication (premiers), non associativité (causalité)
- propagation : norme, 2D
- intrication
 - = concept de particule
 - = gravitation ?
- entropie :
 - = # modifications micros sans changement d'état macro
 - $\rightarrow$ lié au nombre de dimensions ?
 - minimale à l'origine (orthogonalité ?)
 - radioactivité
 - chiralité gauche ?
 - minimale si système statique (contradiction ?)
 - peut dépendre de l'observateur ?

- *bi-spineur de Dirac* ($\mathbb{C} \times \mathbb{H}$),
 - comment-pourquoi ?
 - ce qui devrait être lié au temps, à la masse, à la particule → pas d'inverse pour fermion
 - → antimatière
- $i SU2 \times i SU2 \times i SU2 = U3$
 - -i introduit une rotation dans la masse (linéairement indépendant)
 - apport avec produit de dirac, le boson de Higgs imaginaire (higgs aussi $iSU2$ pour 3 familles) ?
 - $SU3 \times SU1$ chiralité droite aussi, lié à charge électrique ?
- s :
 - $s^2 \sim m$ possible,
 - inversion chiralité q avec s ,
 - constante (prq),
 - alternance chiralité = interaction higgs
 - produit bracket non associatif si $s \neq 0$
- introduction de c , comment pourquoi
- étudier collision dans chaque point de vue (q, q') → $q'q\bar{q}$ et $qq'\bar{q}$
- $\langle / \rangle$ pas associatif (temps) si le résultat est un complexe (boson higgs)
- lien entre x ($s^2 - v^2 + \dots$) et $\langle / \rangle$ ($s^2 + v^2$) → Lagrangien et énergie ?
- temps t augmente (espace augmente) si v (vitesse) ou s (gravité) augmente
- toujours 3D ou une dimension peut disparaître ?
- tenir compte de l'impulsion
- distance = probabilité de rencontrer une particule virtuelle ?
- Brisure C aussi pour quarks ?
- Axe réel = énergie cinétique, axe imaginaire = énergie potentielle
- addition : perte d'information par addition, probabilité (tout ce qui est possible), dérivée de la multiplication, position si addition d'ondes d'énergie (Fourier), change module, évolution unitaire
- multiplication : interaction, garde information grâce aux nombres premiers mais la non commutativité perd l'information (non!), change phase, mesure
- $C = P$, presque car T joue un rôle (symétrie CPT) ?
- angle Weigner définit masse bosons W et Z : $M_W = \cos \text{Weigner} \times M_Z$, définit aussi complage avec Z (voir livre LHC p55)
- Particule droite/gauche selon isospin nul ou non
- théorie renormalisable : aucune constante de couplage de dimension puissance négative de la masse
- neutrino : pseudovecteur (produit vectoriel), pourquoi pas de charge, $=2$?
- quaternion as exponential ($\exp(ivt)$ où v vecteur) → $\exp(\exp(ix))$? → $\exp(-x^2)$?
- reflet miroir = rotation dans dimension supplémentaire
- analyser changement de perspective
- $\bar{q} = -1/2 (q + iq_i + jq_j + kq_k) \rightarrow$ utile ? bof